Recreational Services

Extreme Dodgeball Rules

- 1. Teams will be made up of as many players as the captain wishes with the maximum of four (4) and minimum of two (2) playing at a time on a side; additional players will be available as substitutes.
- 2. The playing field will be the racquetball court divided into two (2) equal sections by the half-court line.
- 3. The balls to be used are during the tournament are gator skin balls.
- 4. Each match will consist of best 8 out of 15 games.
- 5. The game is won once all players from a team have been eliminated.
- 6. Each game will have a 2 minute time-limit with the team having the most players remaining declared the winner.
 - a. If there is a tie, sudden death rules will go into effect.
 - b. Sudden Death: First team to have a player eliminated is the loser. (4v4)
- 7. A player is eliminated when:
 - a. Hit with a LIVE thrown ball below the shoulders.
 - i. All head shots will not count; neither the thrower nor player hit is eliminated.
 - b. Catching a LIVE ball thrown by your opponent before it touches the ground.
 - i. If a ball is caught, the team that has caught the ball brings one player back onto the court.
 - c. A ball used as a blocker is dropped upon contact from a thrown ball.
- 8. **Live Ball Definition:** A ball that has been thrown and has not touched the floor/ground, another ball, another player, or the back wall.
- 9. Opening Rush
 - a. Each team will have two balls at their feet to begin the game.
- 10. Each team will be allowed one 30-second timeout per match.
 - a. During the timeout, teams may substitute 1 player.
 - b. This player must be the next person in line to re-enter the game
- 11. A team may not possess all 4 balls for more than 5 seconds at a time.
 - a. If this occurs, a dead ball is declared and balls are divided 3 and 3 among the teams.
- 12. Sportsmanship Ratings will be determined by officials after matches are complete.
 - a. If a team is given a "C" sportsmanship rating, disqualification from the tournament is possible.

Saved as: K:/RecServe/Intramurals/IMRules/ExtremeDodgeball

Updated: 6/8/2012 by Brittany Jaminet