## Augustana College Open Doubles Sand Volleyball Rules

- 1. Matches will be best two out of three games
  - a. Rally scoring will be utilized
  - b. Games one and two will be played to 21 points. Game three will be played to 11 points.
    - i. A team must win by two points.
    - ii. Games one and two will be capped at 25 points. Game three will be capped at 15 points.
    - iii. Both teams may agree to not utilize a point cap
- 2. Teams are allowed 2 timeouts per game. Each timeout will be 30 seconds. Teams are allowed 2 minutes between games.
- 3. Teams are made up of two players; either two males, two females, or one male and one female.
- 4. The server may serve from anywhere behind the service line.
- 5. Each team is allowed three contacts per possession.
  - a. One player may not contact the ball consecutively.
  - b. Blocks do not count as a contact.
- 6. The ball may not do any of the following:
  - a. Rest or sit on a player's hands.
  - b. Rollup a players arm.
- 7. All of the following will be considered illegal:
  - a. Scooping the ball
  - b. Lifting the ball
  - c. Shoving the ball
  - d. Throwing the ball
  - e. Kicking the ball
  - f. Blocking of a serve
  - g. Making contact with the net during play
    - i. A player is allowed to cross underneath the net as long as he/she does not interfere with the opponent's play.
  - h. Overhand serve receive (recreational only)
  - i. Open hand tips
    - i. A cobra shot is allowed as long as the fingers are curled and the ball is contacted with a hit, not a tip.
  - j. A serve that contacts the net
- 8. In order to set over the net on the first or second hit, the player must be parallel to the net.
  - a. Any set over the net on the third his is legal.
- 9. A ball landing on the line is in.
- 10. In sand volleyball, the net standards are considered the antennae. Therefore, any ball passing inside the standard will be ruled a legal ball.
- 11. Teams will change sides of the courts every 10 points.
- 12. If games need to be played indoors, the net must be set at the co-rec height.